

License and Price Information



The Interface Architect

Tensegrity offers software libraries and components for all-purpose modeling and visualization of business information. These components permit business analysts to structurally view and manipulate enterprise data created with other software systems.

Licensing

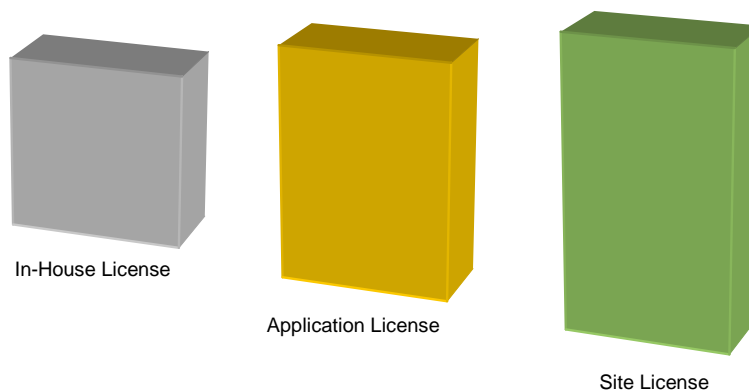
A developer license includes the right to integrate and test the components in your own application.

A runtime license includes the right to deploy and run the integrated components on a single PC, workstation or server.

A server license includes the right to install the integrated components on a multi-user server.

A third party license includes the right to further distribute the integrated components to other parties for the intention of software use. An extension of this right also includes the right to license the software components to third parties (OEM Sales).

We have packaged various combinations of these rights into three models or offers:



Various licensing right combinations

In-House License

An In-House license is suitable for internal software projects. The number of anticipated users is easily determined because the software shall not be distributed to third parties.

The standard offer includes one developer license for a single workspace as well as runtime licenses for the application installation on 25 internal workspaces. More runtime licenses may be ordered for this package. In addition to or in place of the Runtime licenses, a Server license may be acquired. The fees for the Developer and Runtime licenses are paid once and are nonrecurring.

Support and maintenance fees are not included with this particular license.

The In-House license does not include the right to distribute any components to third parties.

Application License

An Application license is suitable for commercial software companies which embed our components into the software solutions they market and sell.

Implementing your software using the Tensegrity components requires at least one Developer license for a single workspace. Moreover, each installation system will be charged for additional Runtime licenses. In addition to or in place of the Runtime licenses, a Server license may be acquired.

The Developer license may be acquired without Runtime licenses, which may be later acquired and distributed to third parties after the successful development and distribution of the software. The Application license therefore supports the software product lifecycle in a uniquely flexible way.

The Application License is constrained to a maximum of 1,000 (one thousand) Runtime licenses. The integrated application can therefore be installed on a maximum of 1,000 workspaces.

The fees for the Developer license are paid annually and include all update and upgrade versions. Additional fees are paid for developer support. The Runtime and Server licenses are paid once and are nonrecurring. There are no support costs for Runtime licenses. Maintenance fees, however, are charged in the context of version updates.

Site License

The Site license contains an unlimited number of Developer, Server and Runtime licenses. The integrated license parts are not individually calculated.

This type of license is not only suitable for software producers which employ many developers who integrate the components, but also for companies that must install the software on more than 1.000 workspaces. Additionally, this license supports further licensing to third parties, which creates the possibility of OEM distribution.

Site license fees are calculated by taking the company size into consideration.

It is possible to get the source code along with the site license.

The fees for a Site license are paid annually and do not include support, which is calculated separately.

Updates und Upgrades

The software is continuously modified and extended and even adapted to the latest Java versions.

Small bug-fixes and customizations form the essence of intermediate patches or upgrades that are distributed to licensees in the context of maintenance agreements.

License Model Overview

The following matrix shows the various fees for Developer and Runtime licenses. This overview serves for comparison only. Please see the price list for detailed license fee information.

	Development License				
	Fee	Maintenance	Update	Support	
In-House License	one time	per workspace	p. a.	with cost	p. a.
Application License	p. a.	per workspace	inclusive	inclusive	p. a.
Site License	p. a.	no limit	inclusive	inclusive	p. a.

Developer license rights overview

	Runtimes					
	Fee	Maintenance	Update	Support	Licensing	OEM Distribution
In-House License	one time	p. a.	with costs	n/a	not covered	not covered
Application License	one time	n/a	with costs	n/a	covered	not covered
Site License	n/a	n/a	n/a	n/a	covered	covered

Runtime license rights overview

Price List

Graph Framework

terms

In-house License

One Development License incl. 25 Runtimes	10.500,00 €	one time
additional 50 Runtimes	6.750,00 €	one time
Server License	3.750,00 €	per Server one time
Maintenance & Support	20% of License Fee	p. a.
Update for Developer License	30% of Dev. License	one time
Update for Runtimes	30% of Runtimes	one time

Application License

One Development License	7.500,00 €	p. a.
up to 100 Runtimes (10 Lic per Pack)	195,00 €	one time per Lic
up to 500 Runtimes (100 Lic per Pack)	135,00 €	one time per Lic
up to 1000 Runtimes (200 Lic per Pack)	75,00 €	one time per Lic
Server License	3.750,00 €	one time / Server
Support	20% of Dev Lic	p. a.
Updates for Development License	included	n/a
Updates for Runtimes	20% of Runtimes	p. a.

Site License

Site License	matter of negotiation	p. a.
Support	20% of License	p. a.
Updates for Development License	included	n/a
Updates for Runtimes	included	n/a